SUMMARY OF TERMS (KNOWLEDGE)

- Sine curve The waveform traced by simple harmonic motion, which can be made visible on a moving conveyor belt by a pendulum swinging at right angles above the moving belt.
- **Amplitude** For a wave or vibration, the maximum displacement on either side of the equilibrium (midpoint) position.
- **Wavelength** The distance between successive crests, troughs, or identical parts of a wave.
- **Frequency** For a vibrating body or medium, the number of vibrations per unit time. For a wave, the number of crests that pass a particular point per unit time.
- **Hertz** The SI unit of frequency. One hertz (symbol Hz) equals one vibration per second.
- **Period** The time in which a vibration is completed. The period of a wave equals the period of the source and is equal to 1/frequency.
- **Transverse wave** A wave in which the medium vibrates perpendicularly (at right angles) to the direction in which the wave travels. Light waves and waves on stringed instruments are transverse.
- **Longitudinal wave** A wave in which the medium vibrates parallel to (along) the direction in which the wave travels. Sound waves are longitudinal.

- **Wave speed** The speed with which waves pass a particular point:
 - Wave speed = frequently \times wavelength
- Wave interference The phenomenon that occurs when two waves meet while traveling along the same medium.
- **Interference pattern** The pattern formed by the superposition of different sets of waves that produces reinforcement in some places and cancellation in others.
- **Standing wave** A stationary interference pattern formed in a medium when two sets of identical waves pass through the medium in opposite directions.
- **Doppler effect** The shift in received frequency due to the motion of a vibrating source toward or away from a receiver.
- **Bow wave** The V-shaped disturbance created by an object moving across a liquid surface at a speed greater than the wave speed.
- **Shock wave** The cone-shaped disturbance created by an object moving at supersonic speed through a fluid.
- **Sonic boom** The loud sound that results from the incidence of a shock wave.

READING CHECK QUESTIONS (COMPREHENSION)

19.1 Good Vibrations

- 1. What is a wiggle in time called? What do you call a wiggle in space and time?
- 2. What is the source of all waves?
- 3. What is meant by the period of a pendulum?
- 4. Which has the longer period: a short or a long pendulum?

19.2 Wave Description

- 5. How does a sine curve relate to the wave description?
- 6. Distinguish among these different aspects of a wave: period, amplitude, wavelength, and frequency.
- 7. How many vibrations per second are represented in a radio wave of 101.7 MHz?
- 8. How do frequency and period relate to each other?

19.3 Wave Motion

- 9. In one word, what is it that moves from source to receiver in wave motion?
- 10. Does the medium in which a wave travels move with the
- 11. In what direction are the vibrations relative to the direction of wave travel in a transverse wave?
- 12. In what direction are the vibrations relative to the direction of wave travel in a longitudinal wave?

13. The wavelength of a transverse wave is the distance between successive crests (or troughs). What is the wavelength of a longitudinal wave?

19.4 Wave Speed

14. What is the relationship among frequency, wavelength, and wave speed?

19.5 Wave Interference

- 15. What is the superposition principle?
- Distinguish between constructive interference and destructive interference.
- 17. What kinds of waves can show interference?
- 18. What is a node? What is an antinode?
- 19. Can standing waves be formed of transverse waves, longitudinal waves, or both?

19.6 Doppler Effect

- 20. In the Doppler effect, does frequency change? Does wave speed change?
- 21. Can the Doppler effect be observed with longitudinal waves, with transverse waves, or with both?
- 22. What is meant by a blue shift and a red shift for light?

19.7 Bow Waves

23. How fast must a bug swim to keep up with the waves it produces? How fast must it move to produce a bow wave?